



# CLOVER GAMES

## JUNIOR FAIR FUN NIGHT



**Entries Due to Extension Office no later than June 28<sup>th</sup>**

### RULES AND REGULATIONS

1. Each Junior Fair group (4-H, FFA, FCCLA, Girl and Boy Scouts) may compete in the Clover Games. NO CLOVERBUDS MAY PARTICIPATE.

**2. Team**

- A. Teams must consist of NINE participants.
- B. If a team does not have nine members to participate, then some members may do more than one game.
- C. Games MAY consist of "Minute To Win It" inspired games, such as: Balloon Toss, Bucket Fill Up, Face Muscles, Shamrock Shake, etc.

3. The event will begin after Opening Ceremony. All teams must be in place by at the Grandstand 15 minutes prior to the start of the Clover Games.

**4. Race: (Junior Fair Night)** This will be a timed event and the top three teams with the fastest times will complete the obstacle course again to find the fastest team.

\*\*\*The Official Race Committee reserves the right to reject an entry or penalize any entry for failure to comply with the rules \*\*\*

*Any further questions should be directed to the Extension Office*

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### Official Entry Form:

Club (Team) Name: \_\_\_\_\_

Club Advisor: \_\_\_\_\_

Contact Phone: \_\_\_\_\_

